

# C++ TEST-13 (INHERITANCE) Total points 50/50

STUDENT NAME \*

VIVA

✓ 1. What is inheritance in C++? \*

1/1

- ☐ A) Hiding data from users
- ☐ B) Creating multiple objects
- ☒ C) Deriving a new class from an existing one
- ☐ D) Overloading operators



✓ 2. Which keyword is used to inherit a class in C++? \*

1/1

- ☐ A) derived
- ☐ B) inherits
- ☐ C) extends
- ☒ D) : (colon)



✓ 3. Which of the following is the base class in inheritance? \*

1/1

- ☐ A) The class being derived
- ☒ B) The class from which another class is derived
- ☐ C) The main class
- ☐ D) The friend class



✓ 4. The class that inherits from another class is called: \*

1/1

- ☐ A) Base class
- ☐ B) Parent class
- ☒ C) Derived class
- ☐ D) None of these



✓ 5. In class B : public A, which is the base class? \*

1/1

- ☐ A) B
- ☒ B) A
- ☐ C) Both
- ☐ D) None



✓ 6. How many types of inheritance does C++ support? \*

1/1

- ☐ A) 2
- ☐ B) 3
- ☐ C) 4
- ☒ D) 5



✓ 7. Which of the following is *not* a type of inheritance in C++? \*

1/1

- ☐ A) Single
- ☒ B) Double
- ☐ C) Multiple
- ☐ D) Hierarchical



✓ 8. In multiple inheritance, a class can inherit from: \*

1/1

- ☐ A) Only one class
- ☐ B) Two classes
- ☒ C) More than one class
- ☐ D) None



✓ 9. The syntax `class B : public A` represents which type of inheritance? \*

1/1

- ☒ A) Single inheritance
- ☐ B) Multiple inheritance
- ☐ C) Multilevel inheritance
- ☐ D) Hybrid inheritance



✓ 10. When a class is derived from a derived class, it is called: \*

1/1

- ☐ A) Single inheritance
- ☒ B) Multilevel inheritance
- ☐ C) Multiple inheritance
- ☐ D) Hierarchical inheritance



✓ 11. Which of the following access specifiers can be used in inheritance? \*1/1

- ☐ A) public
- ☐ B) private
- ☐ C) protected
- ☒ D) All of the above



✓ 12. If a class is derived as class B : private A, then members of A become:

\*1/1

- ☐ A) Public in B
- ☒ B) Private in B
- ☐ C) Protected in B
- ☐ D) Unchanged



✓ 13. **Public inheritance means:** \*

1/1

- ☐ A) Public members of base become private in derived
- ☒ B) Public members of base remain public
- ☐ C) All members become protected
- ☐ D) None



✓ 14. **Private inheritance means:** \*

1/1

- ☒ A) Public and protected members of base become private in derived
- ☐ B) Public and protected members remain unchanged
- ☐ C) Base class becomes friend
- ☐ D) None



✓ 15. **Which inheritance is used when multiple classes derive from a single base class?**

\*1/1

- ☐ A) Multiple
- ☐ B) Multilevel
- ☒ C) Hierarchical
- ☐ D) Hybrid



✓ 16. Which inheritance type causes the "Diamond Problem"? \*

1/1

- ☐ A) Single
- ☒ B) Multiple
- ☐ C) Multilevel
- ☐ D) Hierarchical



✓ 17. The Diamond Problem occurs due to ambiguity of: \*

1/1

- ☐ A) Private members
- ☐ B) Constructors
- ☒ C) Multiple base classes with common ancestors
- ☐ D) None



✓ 18. Which keyword is used to solve ambiguity in multiple inheritance? \*

1/1

- ☒ A) virtual
- ☐ B) protected
- ☐ C) static
- ☐ D) friend



✓ 19. **Virtual inheritance ensures:** \*

1/1

- ☐ A) Multiple copies of base class exist
- ☒ B) Only one copy of base class exists
- ☐ C) No inheritance happens
- ☐ D) None



✓ 20. **Constructors are called in which order during inheritance?** \*

1/1

- ☐ A) Derived to base
- ☒ B) Base to derived
- ☐ C) Random
- ☐ D) None



✓ 21. **Destructors are called in which order during inheritance?** \*

1/1

- ☐ A) Base to derived
- ☒ B) Derived to base
- ☐ C) Random
- ☐ D) None



✓ 22. Which constructor is called first in inheritance? \*

1/1

- ☒ A) Base class constructor
- ☐ B) Derived class constructor
- ☐ C) Both simultaneously
- ☐ D) None



✓ 23. What is inherited from the base class? \*

1/1

- ☐ A) Constructor and destructor
- ☐ B) Private members
- ☒ C) Public and protected members
- ☐ D) Static members only



✓ 24. Which members of base class are not inherited? \*

1/1

- ☐ A) Public
- ☐ B) Protected
- ☒ C) Private
- ☐ D) All





✓ 25. To access private members of base class, we use: \*

1/1

- ☒ A) Friend function
- ☐ B) Protected function
- ☐ C) Derived class directly
- ☐ D) None



✓ 26. Can constructors be inherited in C++? \*

1/1

- ☐ A) Yes
- ☒ B) No
- ☐ C) Only if public
- ☐ D) Only virtual



✓ 27. What is the use of the super keyword in C++? \*

1/1

- ☐ A) To call base constructor
- ☒ B) No such keyword in C++
- ☐ C) To call virtual function
- ☐ D) To inherit



✓ 28. Which function allows access to base class method with same name \*1/1  
in derived class?

- ☐ A) super()
- ☐ B) parent()
- ☒ C) Base::function()
- ☐ D) className()



✓ 29. Can a derived class override a non-virtual function? \* 1/1

- ☒ A) Yes, but it hides the base version
- ☐ B) No
- ☐ C) Yes, completely replaces it
- ☐ D) Only if protected



✓ 30. In C++, virtual inheritance avoids: \* 1/1

- ☒ A) Data redundancy
- ☐ B) Function overloading
- ☐ C) Encapsulation
- ☐ D) Polymorphism



✓ 31. What happens if a base class has a virtual destructor? \*

1/1

- ☐ A) It gives an error
- ☒ B) Derived destructor also becomes virtual
- ☐ C) No effect
- ☐ D) It deletes base class data



✓ 32. Can we inherit multiple base classes? \*

1/1

- ☒ A) Yes
- ☐ B) No
- ☐ C) Only with templates
- ☐ D) Only virtually



✓ 33. What is hybrid inheritance? \*

1/1

- ☒ A) Combination of more than one type of inheritance
- ☐ B) Combination of templates and classes
- ☐ C) Virtual inheritance only
- ☐ D) None



✓ 34. Which inheritance type forms a tree-like structure? \*

1/1

- ☐ A) Multiple
- ☒ B) Hierarchical
- ☐ C) Hybrid
- ☐ D) Multilevel



✓ 35. What will happen if both base and derived class have the same function name?

\*1/1

- ☐ A) Compiler error
- ☒ B) Derived class hides base class function
- ☐ C) Both functions are called
- ☐ D) None



✓ 36. Which of the following allows derived class to redefine a function? \* 1/1

- ☐ A) Overloading
- ☒ B) Overriding
- ☐ C) Hiding
- ☐ D) Masking



✓ 37. To achieve function overriding, which keyword is required in base class? \*1/1

- ☐ A) inline
- ☒ B) virtual
- ☐ C) static
- ☐ D) override



✓ 38. Can a derived class access protected members of base class? \* 1/1

- ☒ A) Yes
- ☐ B) No
- ☐ C) Only through objects
- ☐ D) Only if public



✓ 39. The syntax class C : public A, public B is an example of: \* 1/1

- ☒ A) Multiple inheritance
- ☐ B) Multilevel inheritance
- ☐ C) Hybrid inheritance
- ☐ D) Hierarchical inheritance



✓ 40. If class B and C inherit from A, and D inherits from both B and C, this <sup>\*1/1</sup> is:

- ☐ A) Single inheritance
- ☐ B) Multiple inheritance
- ☒ C) Hybrid inheritance
- ☐ D) Hierarchical inheritance



✓ 41. Which inheritance mechanism allows code reuse? <sup>\*1/1</sup>

- ☐ A) Encapsulation
- ☒ B) Inheritance
- ☐ C) Abstraction
- ☐ D) Polymorphism



✓ 42. Can friend functions be inherited? <sup>\*1/1</sup>

- ☐ A) Yes
- ☒ B) No
- ☐ C) Only virtual ones
- ☐ D) Only public



✓ 43. What is the default mode of inheritance in a class? \*

1/1

- ☐ A) Public
- ☒ B) Private
- ☐ C) Protected
- ☐ D) None



✓ 44. What is the default mode of inheritance in a struct? \*

1/1

- ☒ A) Public
- ☐ B) Private
- ☐ C) Protected
- ☐ D) None



✓ 45. Which feature of OOP allows reusability? \*

1/1

- ☐ A) Polymorphism
- ☐ B) Abstraction
- ☒ C) Inheritance
- ☐ D) Encapsulation



✓ 46. When an object of derived class is created, which constructor runs first? \*1/1

- ☐ A) Derived
- ☒ B) Base
- ☐ C) Both
- ☐ D) None



✓ 47. Which of the following can be inherited? \* 1/1

- ☒ A) Static members
- ☐ B) Constructors
- ☐ C) Friend functions
- ☐ D) Destructors



✓ 48. Virtual inheritance is used to prevent: \* 1/1

- ☐ A) Function overriding
- ☒ B) Multiple copies of base class
- ☐ C) Constructor duplication
- ☐ D) Access specifier conflicts





✓ 49. Which of the following inheritance types is *not* supported directly in C++? \*1/1

- ☒ A) Hybrid
- ☐ B) Multilevel
- ☐ C) Multiple
- ☐ D) Hierarchical



✓ 50. What is the main advantage of inheritance? \*1/1

- ☐ A) Speed
- ☒ B) Code reusability
- ☐ C) Memory management
- ☐ D) Compilation speed



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